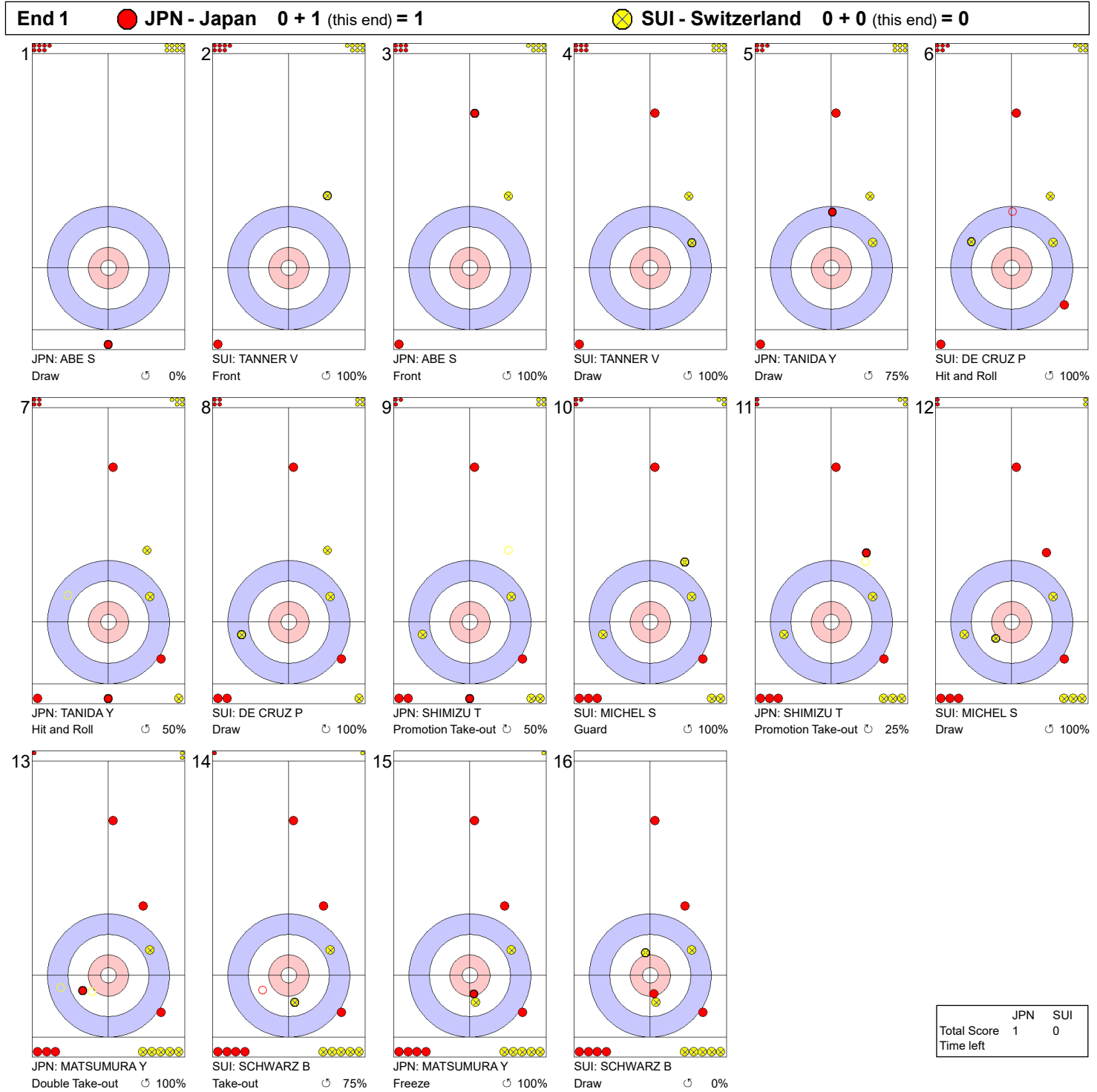


SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot



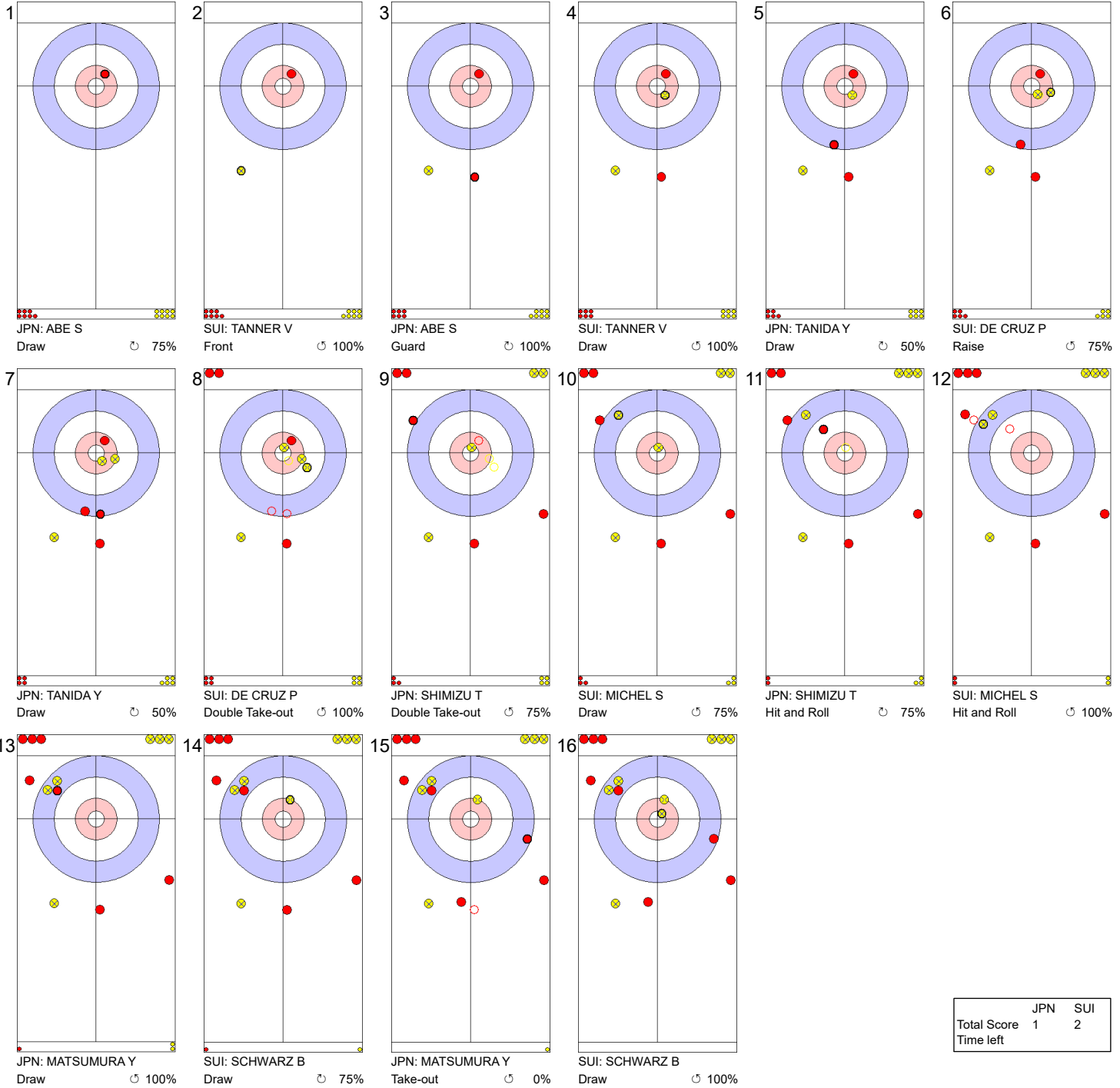
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

End 2 ● **JPN - Japan 1 + 0 (this end) = 1** ● **SUI - Switzerland 0 + 2 (this end) = 2**

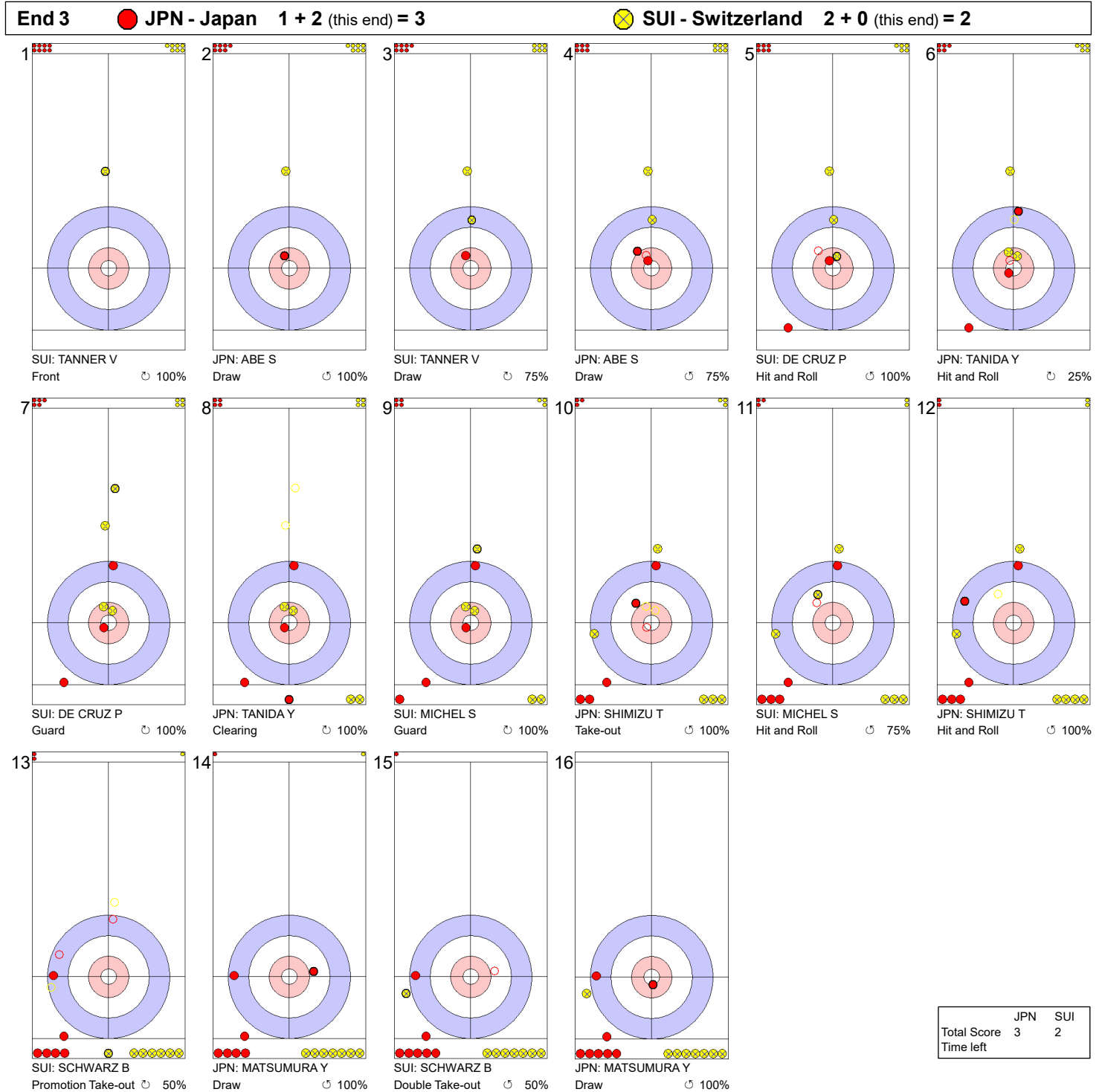


Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

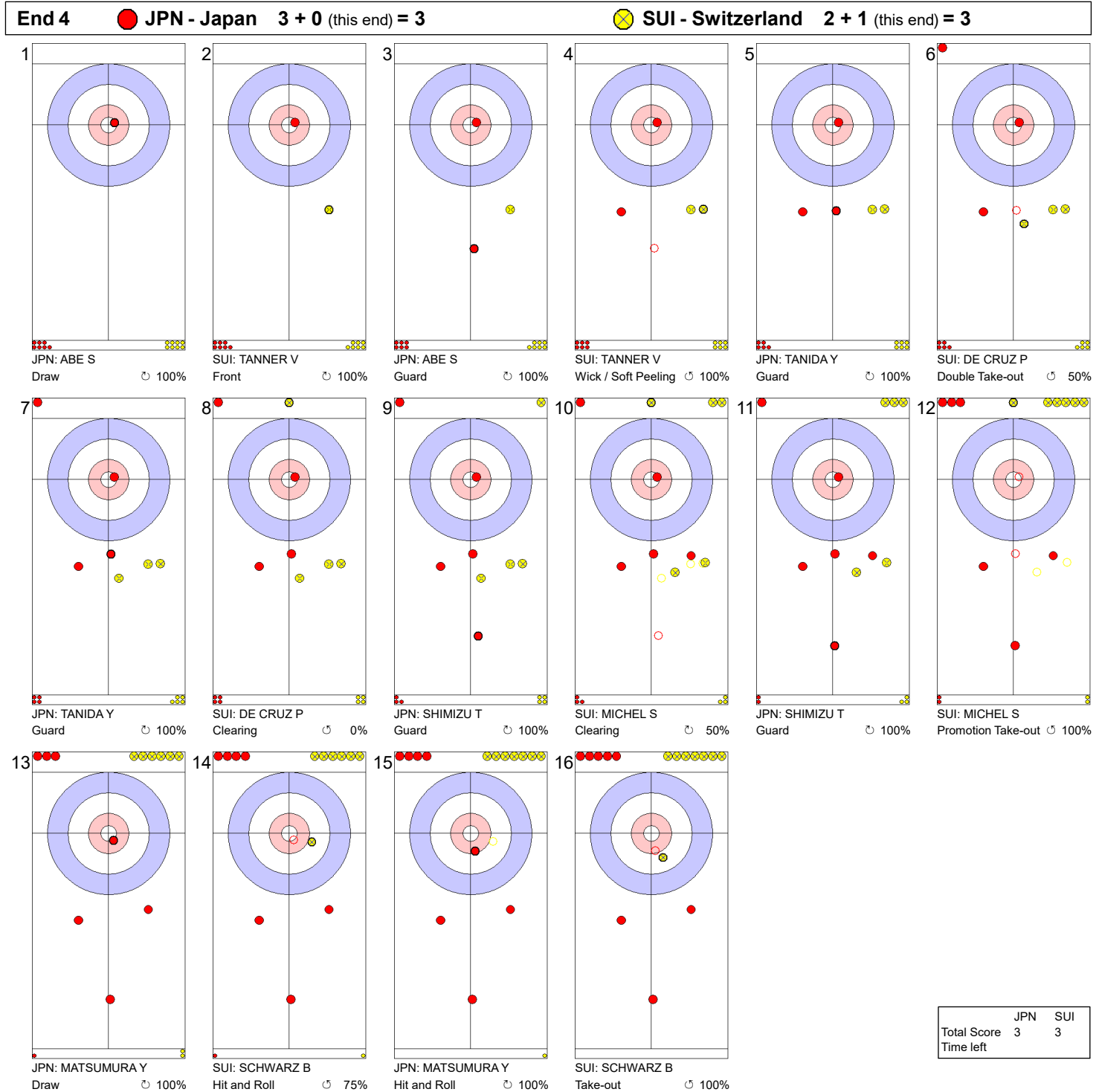


Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

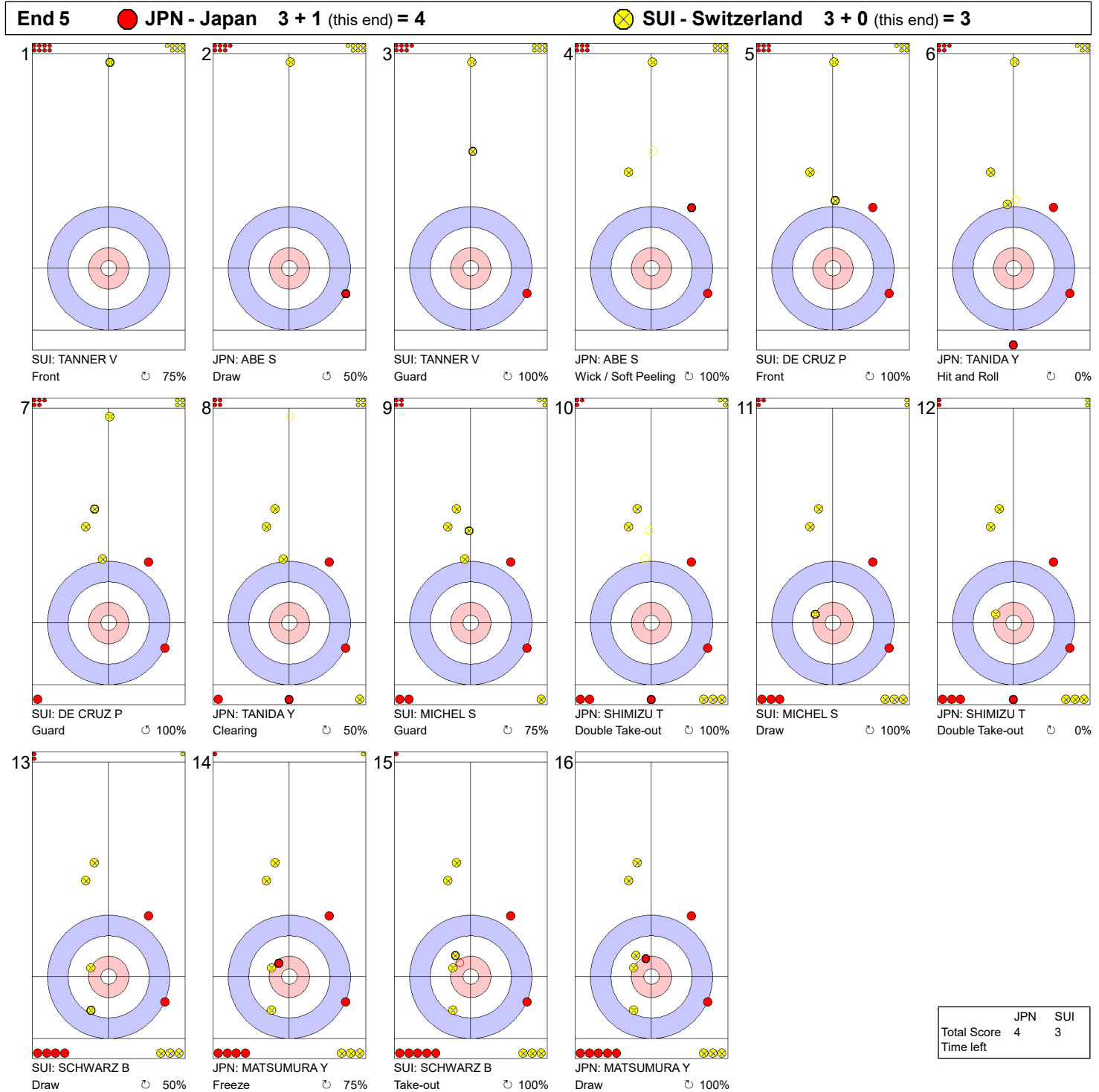


Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

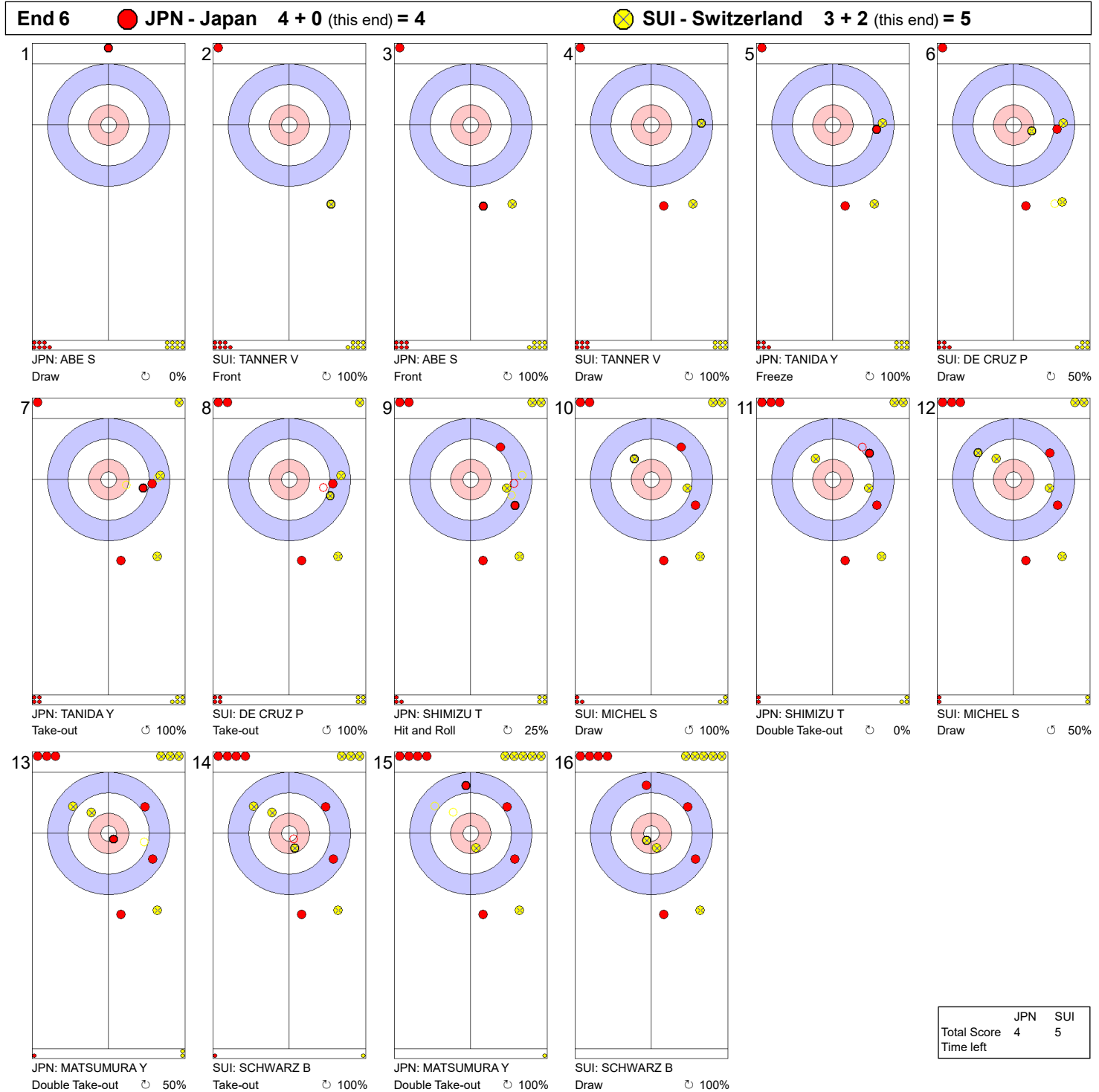


Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

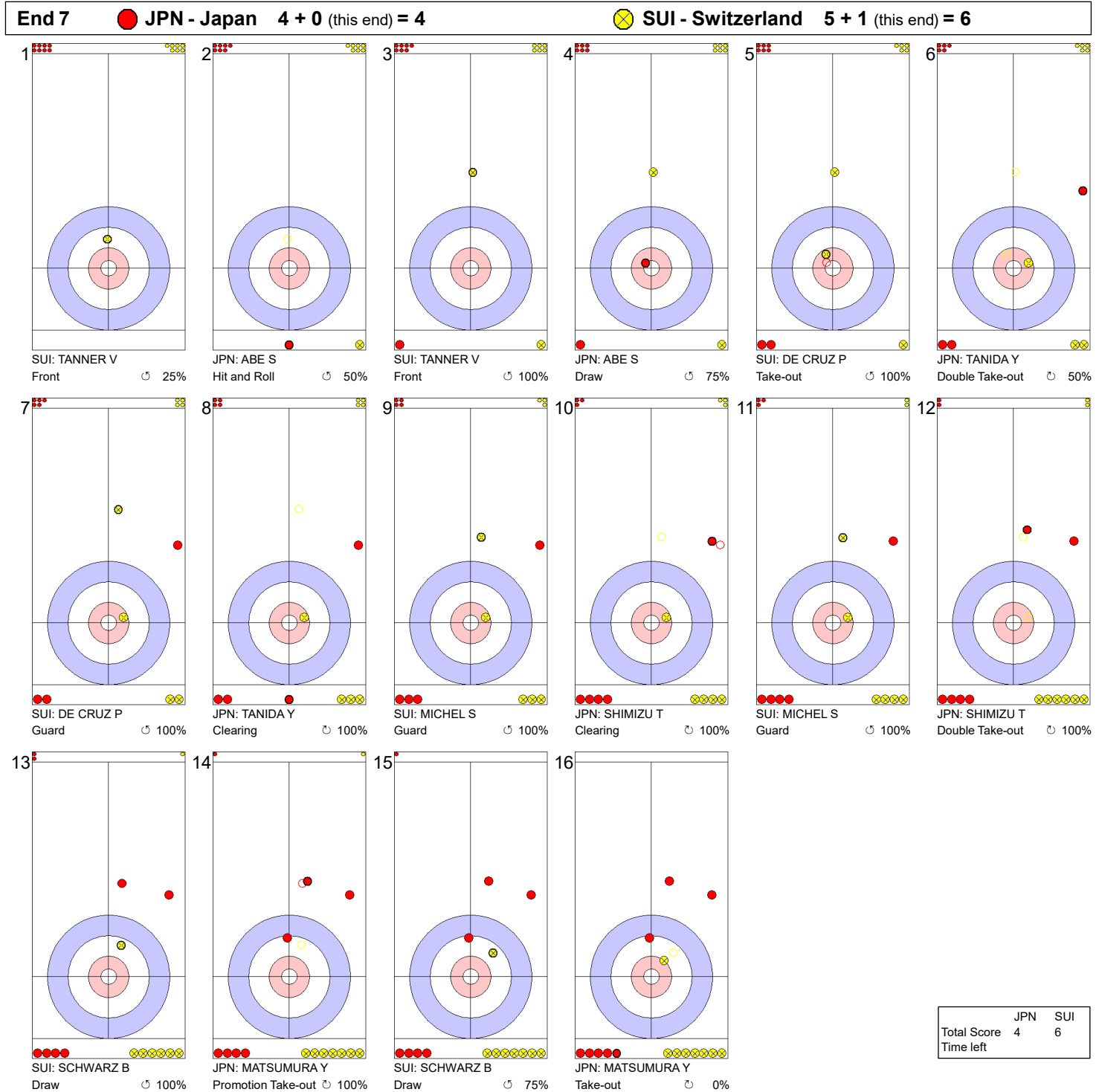


Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot



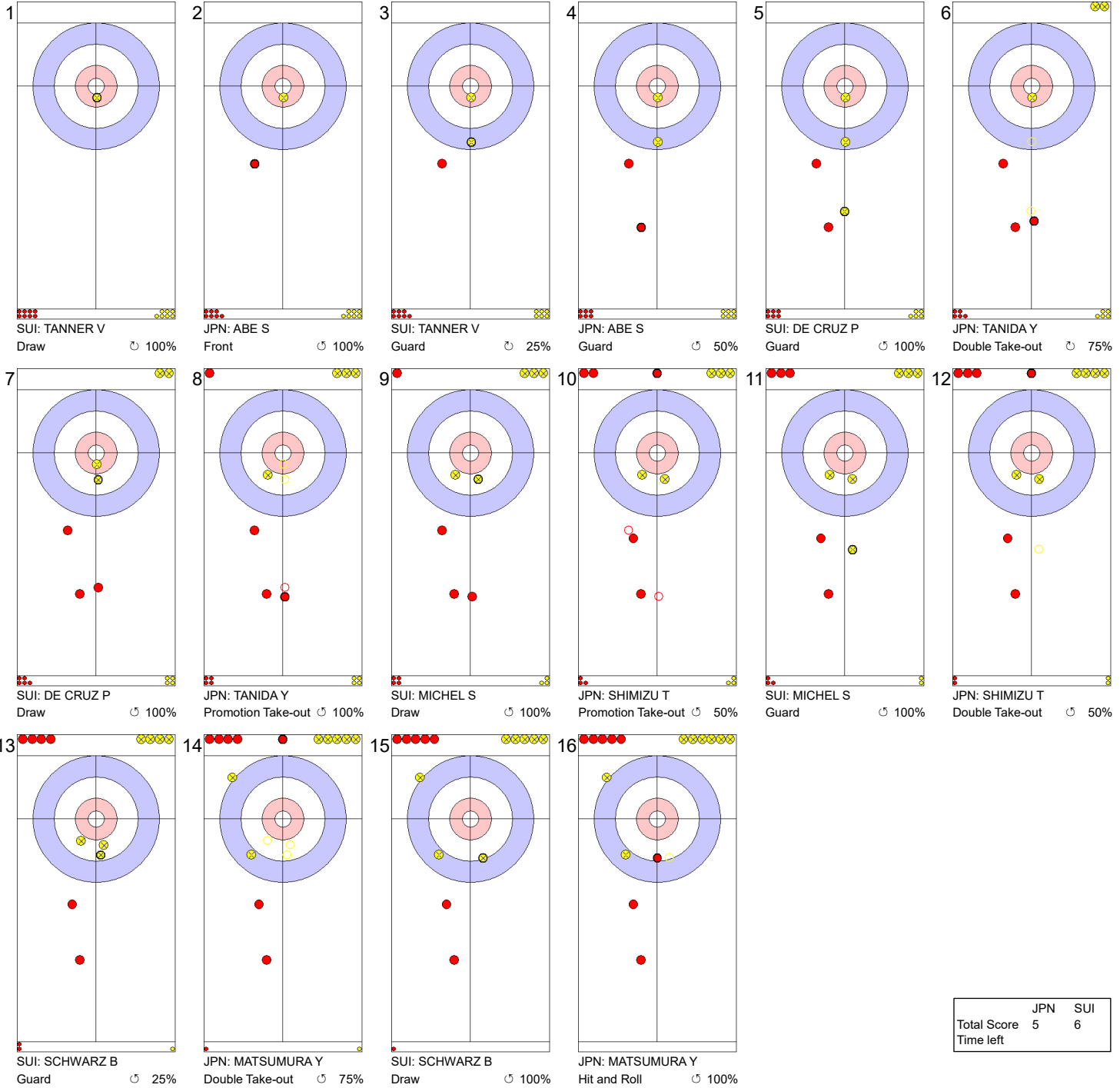
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

End 8 ● **JPN - Japan** 4 + 1 (this end) = 5 ● **SUI - Switzerland** 6 + 0 (this end) = 6



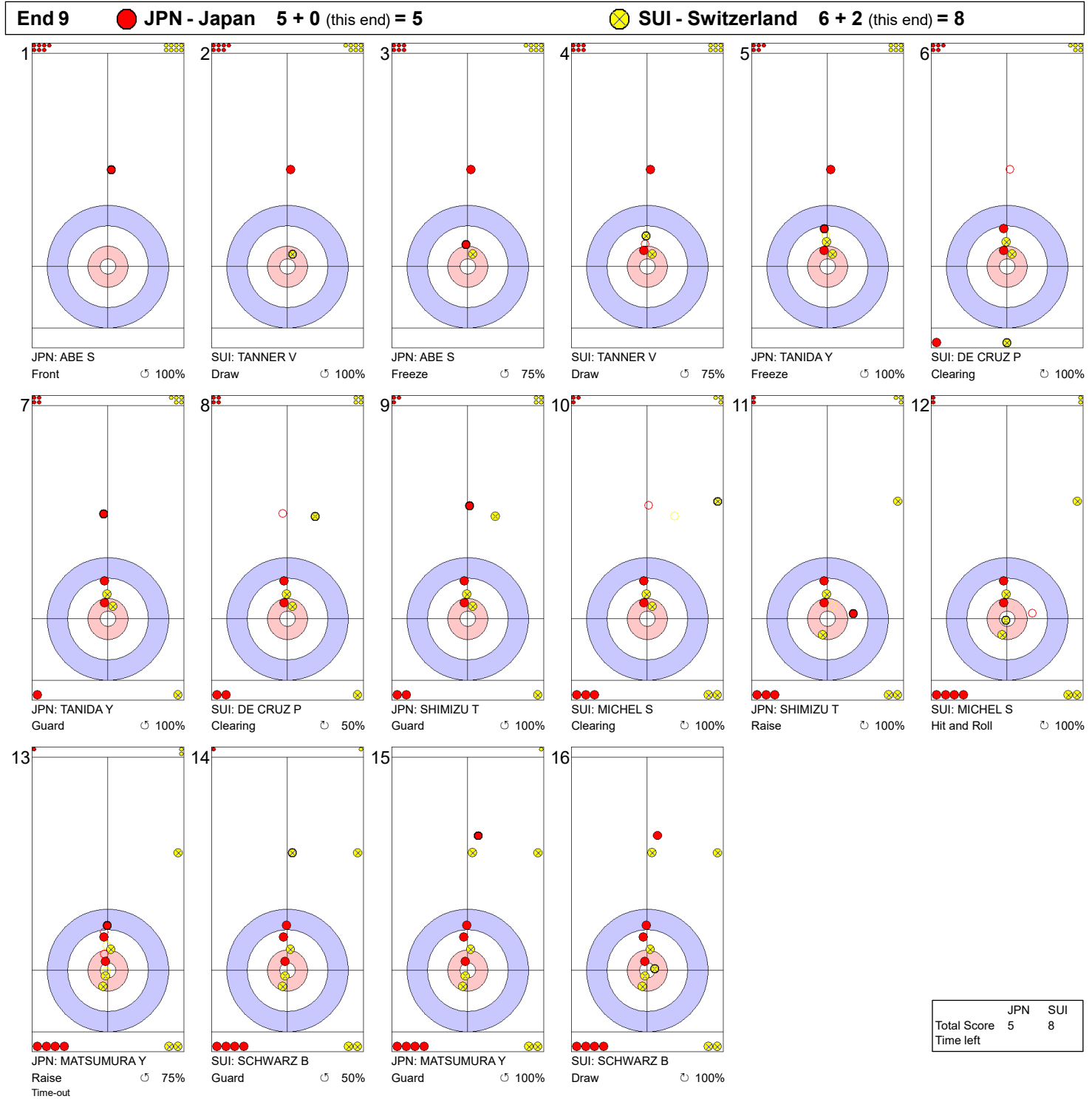
	JPN	SUI
Total Score	5	6
Time left		

Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot



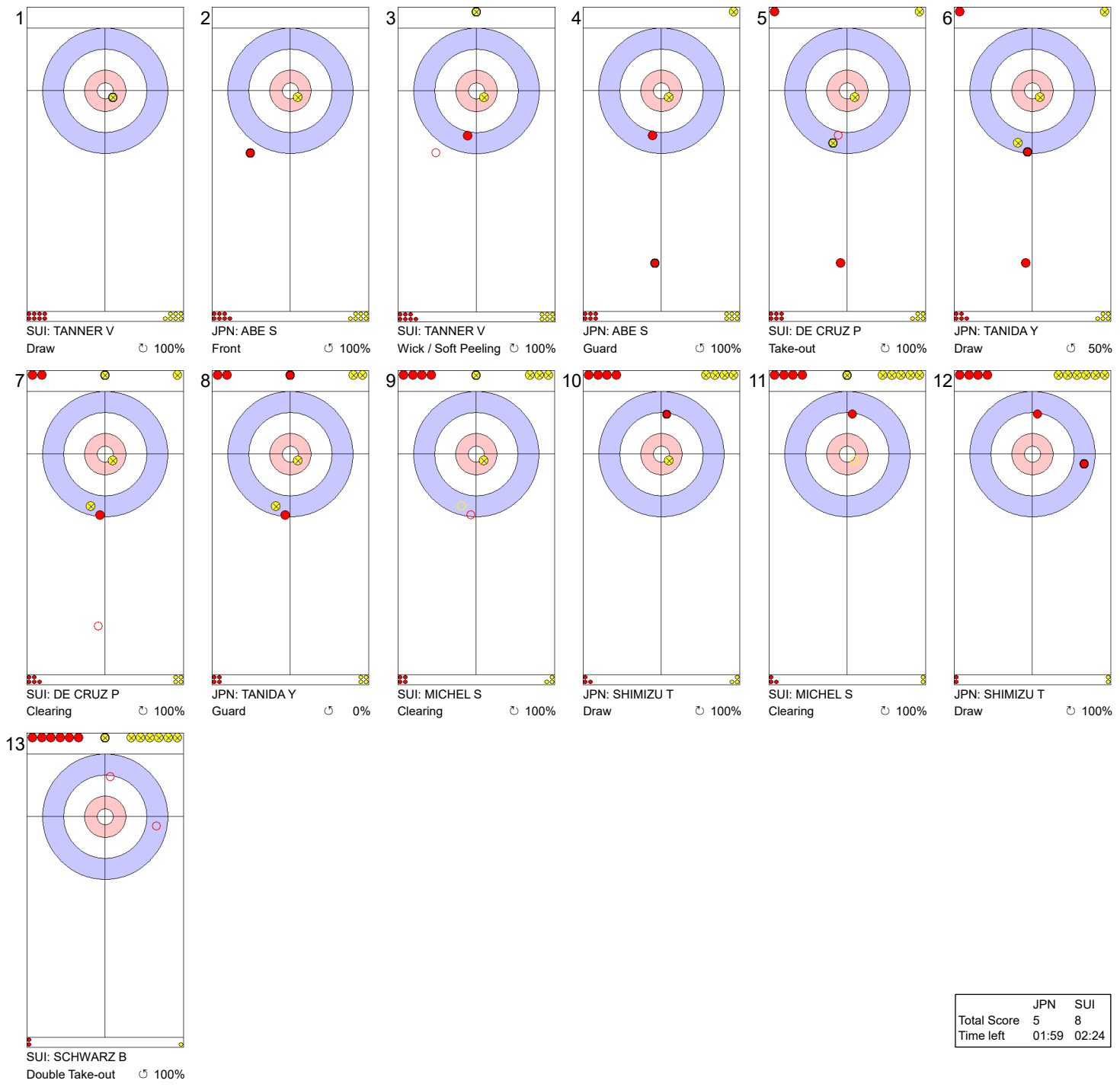
Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered

SAT 3 APR 2021
 Start Time 19:00

Round Robin Session 6 - Sheet A

Game - Shot by Shot

End 10 ● **JPN - Japan** 5 + X (this end) = 5 ● **SUI - Switzerland** 8 + X (this end) = 8



	JPN	SUI
Total Score	5	8
Time left	01:59	02:24

Legend:
 ↻ Clockwise ↺ Counter-clockwise - Not considered
 X Unfinished end due to concession